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Punch List

(A novelty ensemble for 7 players)

by Chris Crockarell

Medium / 7 players / 3:44

Instrumentation

Plastic 5-Gallon Bucket, 5-Rung Ladder, Large Push Broom, Large Plastic Trash Can,
30-40 Gallon Metal Trash Can, Shaker Paint Can, Crash Lids, Samba Whistle

Performance Notes Included.

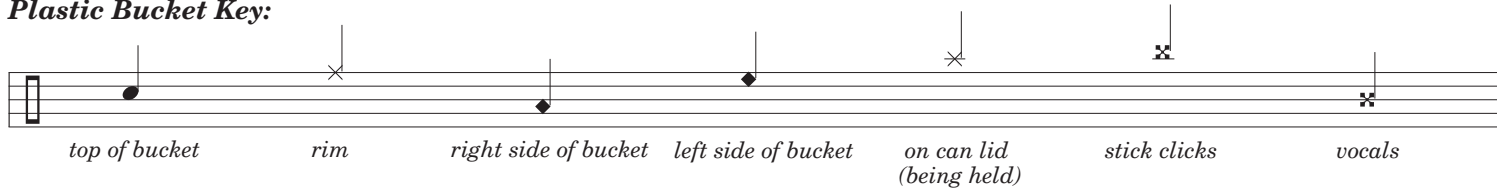
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Punch List Notes

You'll Need... (1) **Five-gallon plastic paint bucket** w/ handle removed. The bucket is to be struck on the bottom, upside-down, with sticks. (1) **Industrial sturdy push broom** (preferably at least 2' wide.). (1) **Large plastic trash can.** This will be attached across the back of the waist using a bungee cord. Two eye bolts will need to be attached with nuts, bolts and large washers. The can is worn "bottom-up" and struck with hammer handles that have wrapped hand clothes on one end used for the beating. Wrap the cloth totally using duct tape. (1) **Five rung metal step ladder.** The ladder is played with sticks. (1) **One-gallon metal paint can** filled with rice or beans for making a large shaker. Also, the top of the can will be played with a stick which is placed in a back pocket while shaking the shaker. (1) **Samba whistle or police whistle** is also carried around the neck on a lanyard by the shaker can player. (1) **20 or 30 gallon metal trash can** (lid removed), to be played on the bottom with sticks. (2) **Metal trash can lids**, with handles. These are played as crash cymbals would be.

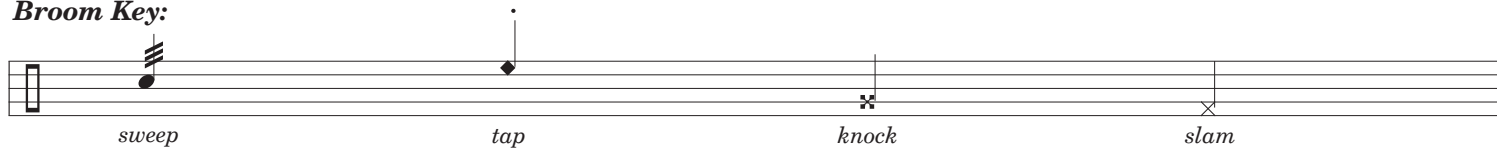
Performance Notes... All players are off stage in the beginning of the piece. The plastic bucket player is first to appear carrying the bucket, sticks and a chair. The player comes to center stage, sits down and performs a short solo on the bucket. When ready, the player starts the groove in **bar 1**. From here, players begin entering the stage, preferably alternating sides of the stage from which they appear and play their written parts. Note that bars 1-28 are simply 2 bar phrases and if this needs to be extended because of stage size, needing more time to comfortably appear, etc., that is fine. Blocking in this opening sequence is up to the group. The metal can player may bring out a chair, if preferred, but may stand while playing. Make sure the broom player will have plenty of room to perform the high lift sections (bars 33-34), as well as plenty of room to "sweep". The shaker can and crash lids players may roam about if they wish or stay stationary. There are, however, a few spots where it is a necessity for certain players to be in certain spots... in **bar 50**, the shaker can is held for the ladder player to strike on top, as the "ladder lick" moves down the rungs... in **bars 59-60** the crash lids player needs to hold the lids for the metal can solo and then in **bars 61-62** for the plastic bucket player, this sequence is repeated in **bars 63-66**. In **bars 67-68** the crash lids player needs to *run* between the bucket and can soloists where they play, giving the appearance of utter mayhem for the crash lids player. (Really play this up.) In **bars 69-72**, the crash lids player turns facing the audience and makes a very slow, dramatic bow accepting total credit for the physical display just witnessed. (Wave those lids high in the air!) In **bars 102-103** the crash lids player needs to hold lids for the large plastic can solo. In **bars 44 & 52** the ensemble looks out to the crowd during these vocal points. Feel free to be abrasive, point, sneer, etc... have fun with it. On the "& of 4" in **bars 89 & 93**, the entire ensemble makes a drastic, dramatic pose... looking off into the air, etc... and freezes until the 4th beat of bar 90 and beat 3 of bar 94, the new tempo set by the metal can player.

Plastic Bucket Key:



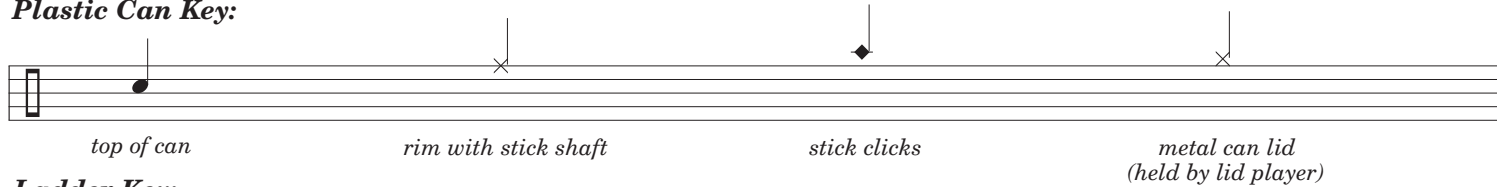
A musical staff with a key signature of one flat and a common time signature. The staff contains seven notes with stems pointing up. The notes are: a quarter note on the first space (F4), a quarter rest, a quarter note on the second space (G4), a quarter note on the second space (G4), a quarter note on the second space (G4), a quarter note on the second space (G4), and a quarter note on the second space (G4). Above the staff, there are seven vertical stems pointing down to the notes. The first stem has an 'x' above it. The second stem has an 'x' above it. The third stem has a diamond above it. The fourth stem has a diamond above it. The fifth stem has an 'x' above it. The sixth stem has an 'x' above it. The seventh stem has an 'x' above it. Below the staff, there are seven labels: "top of bucket", "rim", "right side of bucket", "left side of bucket", "on can lid (being held)", "stick clicks", and "vocals".

Broom Key:



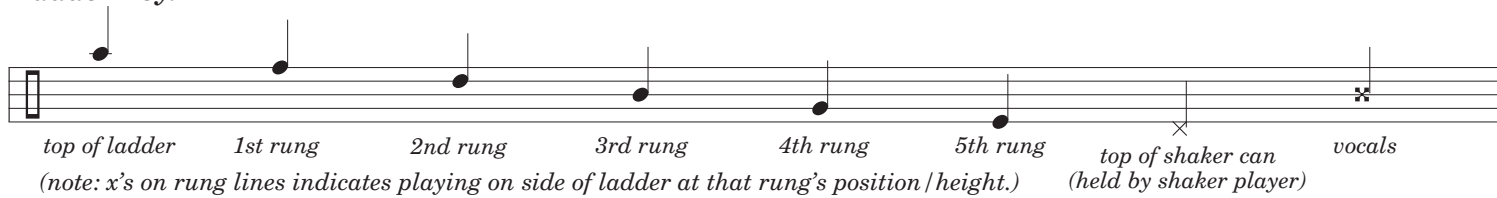
A musical staff with a key signature of one flat and a common time signature. The staff contains four notes with stems pointing up. The notes are: a quarter note on the first space (F4), a quarter note on the second space (G4), a quarter note on the second space (G4), and a quarter note on the second space (G4). Above the staff, there are four vertical stems pointing down to the notes. The first stem has a broom icon above it. The second stem has a diamond above it. The third stem has an 'x' above it. The fourth stem has an 'x' above it. Below the staff, there are four labels: "sweep", "tap", "knock", and "slam".

Plastic Can Key:



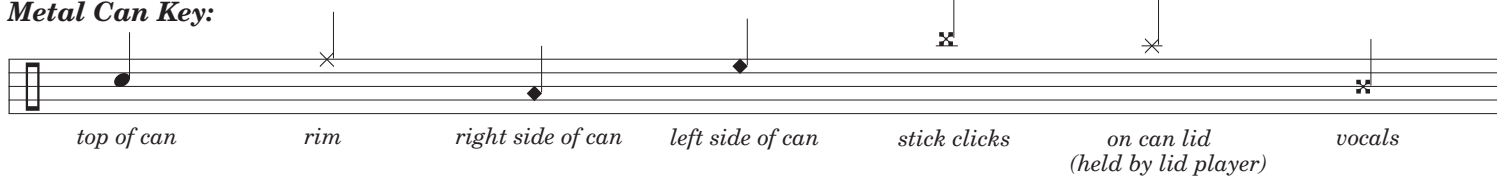
A musical staff with a key signature of one flat and a common time signature. The staff contains four notes with stems pointing up. The notes are: a quarter note on the first space (F4), a quarter rest, a quarter note on the second space (G4), a quarter note on the second space (G4), and a quarter note on the second space (G4). Above the staff, there are four vertical stems pointing down to the notes. The first stem has an 'x' above it. The second stem has a diamond above it. The third stem has a diamond above it. The fourth stem has an 'x' above it. Below the staff, there are four labels: "top of can", "rim with stick shaft", "stick clicks", and "metal can lid (held by lid player)".

Ladder Key:



A musical staff with a key signature of one flat and a common time signature. The staff contains seven notes with stems pointing up. The notes are: a quarter note on the first space (F4), a quarter note on the first space (F4), a quarter note on the first space (F4), a quarter note on the first space (F4), a quarter note on the first space (F4), a quarter note on the first space (F4), and a quarter note on the first space (F4). Above the staff, there are seven vertical stems pointing down to the notes. The first stem has an 'x' above it. The second stem has an 'x' above it. The third stem has an 'x' above it. The fourth stem has an 'x' above it. The fifth stem has an 'x' above it. The sixth stem has an 'x' above it. The seventh stem has an 'x' above it. Below the staff, there are seven labels: "top of ladder", "1st rung", "2nd rung", "3rd rung", "4th rung", "5th rung", "top of shaker can (held by shaker player)", and "vocals". A note below the first six labels reads: "(note: x's on rung lines indicates playing on side of ladder at that rung's position / height.)".

Metal Can Key:



A musical staff with a key signature of one flat and a common time signature. The staff contains seven notes with stems pointing up. The notes are: a quarter note on the first space (F4), a quarter rest, a quarter note on the second space (G4), a quarter note on the second space (G4), a quarter note on the second space (G4), a quarter note on the second space (G4), and a quarter note on the second space (G4). Above the staff, there are seven vertical stems pointing down to the notes. The first stem has an 'x' above it. The second stem has a diamond above it. The third stem has a diamond above it. The fourth stem has a diamond above it. The fifth stem has an 'x' above it. The sixth stem has an 'x' above it. The seventh stem has an 'x' above it. Below the staff, there are seven labels: "top of can", "rim", "right side of can", "left side of can", "stick clicks", "on can lid (held by lid player)", and "vocals".

Broom Key explanation: *Sweep* - sweep the broom for the duration of the note. *Tap* - tap the bristles of the broom on the floor. *Knock* - turn the broom to a 90 degree angle and strike floor with edge. *Slam* - turn the broom 180 degrees and slam the back of the broom on the floor.

For a complete video tutorial, visit the "Punch List" page at www.rowloff.com

Punch List

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<i>Plastic Bucket</i>	17 	18 	19 	20 
	R R L R R L R	R L R R L R R L R L	R R L R R L R	R L R R L R R L R L
<i>Broom</i>				
<i>Plastic Can</i>				
	R R L R R L R	R R L R	R R L R R L R	R R L R
<i>Ladder</i>				
<i>Shaker Can</i>				
	<i>mf</i>			
<i>Metal Can</i>				
<i>Crash Lids</i>				

Punch List

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	41	42	43	44
Plastic Bucket		<i>in unison</i>		<i>to audience</i>
		R L R R L R L B		What you look in' at?
Broom				
Plastic Can				
		<i>f</i>	<i>mf</i>	
Ladder		<i>in unison</i>		<i>to audience</i>
		B R L R L R L B		What you look in' at?
Shaker Can		<i>on top of can w/ rIght stick, hold can under left arm</i>	<i>in unison</i>	<i>to audience</i>
				What you look in' at?
Metal Can	<i>3</i>	<i>3</i>	<i>6</i>	<i>to audience</i>
	R L R L R L R L L	R L R R L R L B		What you look in' at?
Crash Lids				<i>to audience</i>
		<i>f</i>		What you look in' at?

Punch List

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solo

stick clicks

61 62 63 64

Plastic Bucket

R L R L R R L R L R R L R L R L R L R L

f *mp* *f*

Broom

mp *f* *mp* *f*

Plastic Can

mp *f* *mp* *f*

Ladder

mp *f* *mp* *f*

Shaker Can

Metal Can

R *f* *mp* R L R L R L R L R L R L R L R L R L

Crash Lids

Punch List

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E

♩ = 150

Plastic Bucket

Musical notation for Plastic Bucket, measures 93-96. Measures 93-94 show rhythmic patterns with 'x' marks. Measures 95-96 show a dense sequence of notes with accents.

Broom

Musical notation for Broom, measures 93-96. Measures 93-94 show notes with a fermata. Measures 95-96 include the instruction "strike end of broom on floor as designated" and notes with "R" and "L" markings. Dynamics include *f*.

Plastic Can

Musical notation for Plastic Can, measures 93-96. Measures 93-94 show notes with accents. Measures 95-96 show notes with accents and a dynamic of *f*.

Ladder

Musical notation for Ladder, measures 93-96. Measures 93-94 show notes with 'x' marks and accents. Measures 95-96 show notes with accents and a dynamic of *f*.

Shaker Can

Musical notation for Shaker Can, measures 93-96. Measures 93-94 show notes with 'x' marks. Measures 95-96 show notes with accents and a dynamic of *f*. Includes "R R R" and "etc." markings.

Metal Can

Musical notation for Metal Can, measures 93-96. Measures 93-94 show notes with 'x' marks and accents. Measures 95-96 show notes with accents and a dynamic of *f*. Includes a *ff* dynamic in measure 94.

Crash Lids

Musical notation for Crash Lids, measures 93-96. Measures 93-94 show rests. Measures 95-96 show notes with accents and a dynamic of *f*.