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**Camptown Boomers / :56 ..... 4**

You'll need 1 set of C Diatonic Boomwhackers. (Each player has 2 notes.) From the audience view, the Whackers should be set-up right to left/Whacker 4 to Whacker 1. The players may stand and strike the tubes on the back of a metal chair placed in front of them or sitting in a chair playing on their knees. (Or sitting on the edge of the stage close to the front row.) Experiment with ideas. Have the players strike their heads occasionally or an adjacent player's head for more comic relief. Player 1 has the addition of a siren whistle and duck call. It would be most efficient if these were worn around the neck on a lanyard. For more jocularly, have the players dress up as farmer John, (or Jeanette).  
Yah Who! Have Fun!

(For more info and to purchase your Boomwhackers, go to [boomwhackers.com](http://boomwhackers.com))

**Broom & Board / 2:32 ..... 8**

"Broom & Board" may be performed with 4, 8 or 12 players as long as the parts are evenly doubled or tripled. Wooden industrial sweep brooms are recommended. The Broomers may come out randomly in the beginning. If so, repeat the first two bars until all are on stage. By bar 10, the Broomers should be in a straight line or slight semi-circle facing the audience, leaving room between each player to maneuver.

(From the audience view, players are left to right / 1, 2, 3, 4.)

At letter B, the Broomers break out of line to pair up facing each other (1 with 2, 3 with 4) with the sides of their bodies toward the audience. At letter C, the Broomers move back to their original positions. At bar 39, parts are split with "feathers" played down the line 1, 2, 3, 4. (This occurs several times throughout the remainder of the piece.) Flip the broom back to the regular playing position on the 4th beat of bar 59. On the last beat of the piece, the Broomers drop the brooms on the floor and let out a loud "YO" with hand gestures. Feel free to take liberties with repeating sections or bars to make your own choreography work!

(For a Broomer video tutorial on techniques, go to the "Brooms, Whackers & Poles...OH MY" page at [www.rowloff.com](http://www.rowloff.com))

## **Off With Their Heads / 1:55 .....12**

You guessed it, this is an ensemble using drum heads. It should be performed with the players sitting or kneeling on the floor. You can perform it with as few as 4 players and as many as 16, but always with an even number (example - if you're using 10 players, have 5 on Player A and 5 on Player B).

Players A and Players B should be grouped (AAAA BBBB). You'll need some floor protection, 1/4" thick 4' x 8' plywood is adequate, and you'll need one sheet per every 4 players. **THIS IS ESSENTIAL.** Throughout the piece, all players are hitting the floor with the metal hoop of the drum head and their sticks & brushes. The floor WILL get damaged without some type of protection. The brush stroke at the beginning for Player B is a downward stroke, scraping the head with the brush. It's essential that all "brushers" have a coated head to get the desired sound. With the exception of the section at Letter E, the heads are always played perpendicular (90° angle) to the floor. In measures 41-46 the heads are played resting on the floor held at about 45°, angled away from the player. Throughout the piece, make sure that Player A doesn't overplay Player B so you maintain a good balance between the two parts. This piece is dependent on precision and great articulation. Focus on these two things as well and execution of the dynamics, and you're sure to astound your audience with nothing more than a few old drum heads.

# Camptown Boomers

♩ = 100-108 *With Much Wackiness!*

(For one "C" diatonic set of Boom Whackers)

arr. by **Chris Crockarell**

The musical score is arranged in two systems of four staves each, labeled Whacker 1 (B,C), Whacker 2 (G,A), Whacker 3 (E,F), and Whacker 4 (C,D). The music is in 4/4 time. The first system covers measures 1-4, and the second system covers measures 5-8. Dynamics include *f* (forte) and *mf* (mezzo-forte). Measure numbers 1-8 are indicated above the staves.

**Whacker 1 (B,C)**  
Measure 1: *f* (quarter, quarter, quarter, quarter)  
Measure 2: *f* (quarter, quarter, quarter, quarter)  
Measure 3: *f* (quarter, quarter, quarter, quarter)  
Measure 4: *f* (quarter, quarter, quarter, quarter)

**Whacker 2 (G,A)**  
Measure 1: *f* (quarter, quarter, quarter, quarter)  
Measure 2: *f* (quarter, quarter, quarter, quarter)  
Measure 3: *mf* (quarter, quarter, quarter, quarter)  
Measure 4: *mf* (quarter, quarter, quarter, quarter)

**Whacker 3 (E,F)**  
Measure 1: *f* (quarter, quarter, quarter, quarter)  
Measure 2: *f* (quarter, quarter, quarter, quarter)  
Measure 3: *mf* (quarter, quarter, quarter, quarter)  
Measure 4: *mf* (quarter, quarter, quarter, quarter)

**Whacker 4 (C,D)**  
Measure 1: *f* (quarter, quarter, quarter, quarter)  
Measure 2: *f* (quarter, quarter, quarter, quarter)  
Measure 3: *f* (quarter, quarter, quarter, quarter)  
Measure 4: *mf* (quarter, quarter, quarter, quarter)

**Whacker 1 (B,C)**  
Measure 5: *f* (quarter, quarter, quarter, quarter)  
Measure 6: *f* (quarter, quarter, quarter, quarter)  
Measure 7: *f* (quarter, quarter, quarter, quarter)  
Measure 8: *f* (quarter, quarter, quarter, quarter)

**Whacker 2 (G,A)**  
Measure 5: *f* (quarter, quarter, quarter, quarter)  
Measure 6: *f* (quarter, quarter, quarter, quarter)  
Measure 7: *f* (quarter, quarter, quarter, quarter)  
Measure 8: *f* (quarter, quarter, quarter, quarter)

**Whacker 3 (E,F)**  
Measure 5: *f* (quarter, quarter, quarter, quarter)  
Measure 6: *f* (quarter, quarter, quarter, quarter)  
Measure 7: *f* (quarter, quarter, quarter, quarter)  
Measure 8: *f* (quarter, quarter, quarter, quarter)

**Whacker 4 (C,D)**  
Measure 5: *f* (quarter, quarter, quarter, quarter)  
Measure 6: *f* (quarter, quarter, quarter, quarter)  
Measure 7: *f* (quarter, quarter, quarter, quarter)  
Measure 8: *f* (quarter, quarter, quarter, quarter)

# Broom & Board

by Chris Crockarell

♩ = 112-120

(feather)

Broomers 1 & 3

Broomers 2 & 4

*p* *cresc. poco a poco*

*p* *cresc. poco a poco*

(sweep)

Broomers 1 & 3

Broomers 2 & 4

*mf*

*mf*

Broomers 1 & 3

Broomers 2 & 4

(slam) *f* **What?** *p* *f* *p* *f*

*f* **What?** *f* *f*

**A**

Broomers 1 & 3

Broomers 2 & 4

*mf* *p* *f*

*mf* *f*

# Off With Their Heads

by Chris Brooks

♩ = 120 *With Head Held High*

*Hit in center w/ stick*

Player A

Player B

*f* ♦ = Rim of head on floor

*Downward brush stroke near edge of head*

*f* *Tacet 1st time*

Player A

Player B

*ff*

*Hold above head*

*Hold above head*

*ff*

♦ = Rim of head on floor

**A**

Player A

Player B

*f*

*mf*

Player A

Player B

**HUAH!**

**HUAH!**

*ff*