

# **BLAST-OFF**

## **FROM ROW-LOFF**

A PERCUSSION SERIES FOR GRADES 1 & 2

# **Drum Business**

by **Chris Crockarell**

**A Collection of 3 Grade II Ensembles with Drum Set / 4 Parts**

### **Hip Bag**

Drum Set, (1) Keyboard Part, Bongos, Tambourine, Cowbell

### **Boogaloo Bob**

Drum Set, (3) Timpani, (2) Temple or Jam Blocks, Tambourine, Suspended Cymbal

### **Hubuh Hubuh Rhumba**

Drum Set, 2 Keyboard parts (metal & wood), Vibraslap, Large Shaker, Guiro

# Table of Contents / Performance Notes

<b>Hip Bag / 1:30</b> .....	<b>3</b>
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The drum set player should practice the first 4 bars as an exercise. Practicing with a metronome or favorite tune that has a similar groove and tempo. At letter **A**, drum set and bongos need to make a point of bringing out beat 3 together. Execution of the tambourine/cowbell part would be easiest if they were mounted on a stand. Exaggerate the dynamic levels on the repeat at **C** as well as a drastic level change, getting much softer, at bar 37.

<b>Boogaloo Bob / 1:30</b> .....	<b>8</b>
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Make sure there is a good solid eighth-note feel between the drum set and tambourine. The temple blocks should be heard throughout the piece. Isolate each solo at **B** and have the students break down their rhythms (1&2& ...) if there are problems with execution. Bring the dynamic level down at **C**. The drum set solo at **D** may be played only twice, if desired. From bar 30 to the end, the drum set and timpani should listen carefully to make sure they are rhythmically lined up.

<b>Hubuh Hubuh Rhumba / 1:50</b> .....	<b>13</b>
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The drum set player should use bar 5 as an exercise, practicing this pattern with a metronome or favorite tune that has a similar groove and tempo, (the same with bars 18-19). Although there are 2 mallet parts designated as metal and wood, you may use your own judgement with the instruments you have available. The priority is that both parts get played, even with only two bell kits. Playing a shaker at this level with a consistent tempo may be somewhat difficult. The player should practice as much as possible to attain a strict eighth note pattern. The repeat is good on the D.S. **Have Fun!**

# Hip Bag

by Chris Crockarell

♩ = 132 With Divine Hippness

The musical score is arranged in two systems. The first system contains measures 1 through 4, and the second system contains measures 5 through 8. The score is written for five parts: Drum Set, Keyboards, Bongos, Tambourine/Cowbell, and another Tambourine/Cowbell. The key signature is one flat (B-flat major) and the time signature is 4/4. The tempo is marked as ♩ = 132. The music is marked with a forte 'f' dynamic. The Drum Set part features a 'ride bell' pattern in measures 1-4. The Bongos part features a 'cowbell' pattern in measures 5-8. The Tambourine/Cowbell parts feature a consistent rhythmic pattern throughout. The Keyboards part is mostly silent, with some rests. The score includes various rhythmic patterns, rests, and accents.

# Boogaloo Bob

by Chris Crockarell

♩ = 138-142 With Dance Fever

The musical score is arranged in four systems. The first system (measures 1-4) features a Drum Set with a 4/4 time signature and a dynamic marking of *f*. The Timpani part is mostly silent, with a note in measure 3. The Blocks/Sus. Cymbal part has a dynamic marking of *f* in measure 3. The Tambourine part has a dynamic marking of *f* and consists of a rhythmic pattern of eighth notes. The second system (measures 5-8) begins with a section marker 'A' and a cymbal symbol. The Drum Set continues with a similar pattern. The Timpani part has a dynamic marking of *f* and includes a note in measure 7. The Blocks/Sus. Cymbal part has a dynamic marking of *f* in measure 8 and includes a note in measure 7. The Tambourine part continues with its rhythmic pattern. A section marker with a circle and a cross symbol is located at the end of the second system.

# Hubuh Hubuh Rhumba

by Chris Crockarell

♩ = 124-128 With A Little Hubuh!

The musical score is arranged in a system of six staves. The top two staves are for the Drum Set and Percussion, the middle two for Metals and Woods, and the bottom two for Drum Set and Percussion. The score is in 4/4 time and B-flat major. The first system (measures 1-4) features a ride cymbal pattern, snare drum, and woodblock. The second system (measures 5-8) features a high tom pattern, large shaker, and woodblock. The Metals and Woods parts provide harmonic support. Dynamics range from *f* to *p*.

**Drum Set (Measures 1-4):** ride cymbal, snare off throughout, low tom, vibraslap.

**Percussion (Measures 1-4):** snare off throughout, low tom, vibraslap.

**Metals (Measures 1-4):** *f*

**Woods (Measures 1-4):** *f*

**Drum Set (Measures 5-8):** high tom, hi-hat.

**Percussion (Measures 5-8):** large shaker, hi-hat.

**Metals (Measures 5-8):** *p*

**Woods (Measures 5-8):** *mf*

**Drum Set (Measures 5-8):** R L R L R L R L L

"HUBUH HUBUH RHUMBA" by Chris Crockarell © 2014 by Row-Loff Productions

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